



Key skills / Vocabulary:

Acceleration- Speeding up movement.

Canon- This is where dancers take it in turns to perform an identically copied movement.

Unison – When the movements are completed at the same time by the dancers.

Transition- The movement from one position to another.

Choreography- The art of creating the dance.

Execution- Carrying out actions with the required intention.

Facial Expression- Use of the face to show mood, feelings or character,

Improvisation- Creating movements without planning them.

Levels- Distance from the ground.

Dance



Key questions:

What does a dance consist of?

How does dance improve your balance and coordination?

What is constructive feedback? How can you use it to improve your dance?

How does dance make you feel mentally and physically?

School Games Values

We will be focusing on certain School Games Values. The main values we will be focusing on (even though they are all important!) will be:

- Self-belief: this term children will be stepping out of their comfort zones to try new positions or movements.
- Teamwork: children will be working with a range of different pupils, with differing confidence and abilities.
- Respect: linking with the above, children will be considering other's thoughts and ideas.

In this unit children will:

- ✓ Perform dances using movement patterns.
- ✓ Improvise dance to different music.
- ✓ Use different body parts to move to music.
- ✓ Consider facial expressions in relation to different music.
- ✓ Develop special awareness.
- ✓ Combine movements in a sequence, thinking about levels as well as their transitions.

The School Games Values

