

Overview

Art comes in many different forms but all art can be grouped into 2 or 3D. These refer to the dimensions of the artwork. 2D art is flat, such as a sketch, painting, illustration or a print. 3D artwork is solid and can be touched, lifted and walked around. We usually see these types of art in the form of sculptures/ statues. They can be made from wood, stone, metal or other materials which can be shaped. We will be making an Egyptian inspired sculpture using junk materials.

Famous Egyptian sculptures



Tutankhamun's death mask

The Sphinx which guards the pyramids in Giza.



Key vocabulary:

Sculpture- to make or represent a form by shaping, casting or moulding.

Collage – a piece of artwork created by layering and sticking different pieces of material and media together.

Texture – the feel or appearance of a material or object.

Technique - the particular method or way of doing or performing something.

Self- portrait- a painting or other representation that someone makes of themselves.

Front profile- when you look at the front view of a person. You will see all of their facial features.

Side profile- when you look at someone' face from the side. You will see one eye, one cheek and the side of the nose and mouth.







What will I know at the end of the unit?

I will know how to fix different materials together, including improving joins that are weak or broken.

I will be able to identify the style and methods of famous sculptors and be able to try some of the techniques to create my own piece of work.

The end result will be a replica sculpture of a famous Egyptian statue or bust (a statue which shows only the head/shoulders).

Art Skills

Collecting ideas/ images

Developing collage techniques

Creating models and replicas