



### Key skills / Vocabulary

- **Canon-** This is where dancers take it in turns to perform an identically copied movement.
- **Unison** – When the movements are completed at the same time by the dancers.
- **Transition-** The movement from one position to another.
- **Choreography-** The art of creating the dance.
- **Execution-** Carrying out actions with the required intention.
- **Facial Expression-** Use of the face to show mood, feelings or character.
- **Improvisation-** Creating movements without planning them.

# Dance



### Key questions:

- What does a dance consist of?
- How does dance improve your balance and coordination?
- What is constructive feedback? How can you use it to improve your dance?
- How does dance make you feel mentally and physically?

### School Games Values

We will be focusing on certain School Games Values. The main values we will be focusing are:

- **Self-belief:** this term children will be stepping out of their comfort zones to try new positions or movements.
- **Teamwork:** children will be working with a range of different pupils, with differing confidence and abilities.
- **Respect:** linking with the above, children will be considering other's thoughts and ideas.

### In this unit children will:

- ✓ Perform dances using movement patterns.
- ✓ Develop personal confidence and empathy for others
- ✓ Improvise dance to different music.
- ✓ Use different body parts to move to music.
- ✓ Consider facial expressions in relation to different music.
- ✓ Develop spatial awareness.
- ✓ Combine movements in a sequence, thinking about levels as well as their transitions.

### The School Games Values

