Computing Year 4, Term 6

Effective Searching

Key Words

Balanced View - Presenting opposing points of view fairly and without bias.

Easter Eggs - An unexpected or undocumented feature in a piece of computer software or on a DVD, included as a joke or a bonus.

Internet – A global computer network providing a variety of information and communication facilities.

Key Words – A word or a group of words an Internet user uses to perform a search in a search engine.

Reliability – The degree to which the result of something can be depended on to be accurate.

Results Page – Where the answers to a search are displayed.

Search Engine – A program that searches for and identifies items in a database. Used especially for finding sites on the World Wide Web.



Hardware Investigators

Key Words

Components - Parts inside the computer casing.

CPU - The 'brains' of the computer, where all the calculations take place.

Graphics Card – Also known as a video card and used for displaying images.

Hard Drive – Where the computer stores all your documents, pictures, games and videos.

Input – How information enters the computer.

Motherboard - Main printed circuit board of the computer.

Network Card – Used to connect the computer to a network such as the Internet.

Output - Where information leaves the system.

Peripherals – Parts that are attached to the computer case.

RAM – Allows programs to store information to help the computer run quickly.

Software - The programs that run on the computer.

Key Learning / Resources

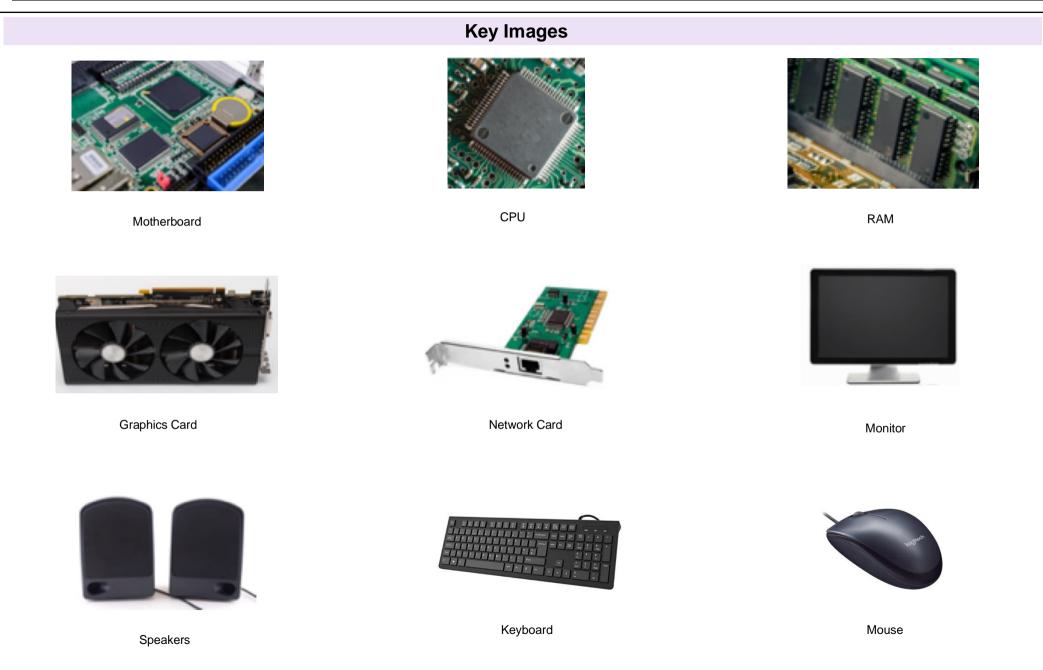
- To understand the different parts that make up a computer.
- To recall the different parts that make up a computer.



2Connect

2Quiz





Queensway School- Knowledge Organiser



Computing

Key Words

BPM – Beats per minute. Changing the BPM changes the speed of the music.

Dynamics – How loud or quiet a sound is.
Harmonious – Notes which sound tuneful and pleasant together.
Melody – A sequence of notes which make up a tune.
Pitch – How high or low a sound is.
Pulse – The steady beat of a piece of music.
Rhythm – A pattern of long and short sounds and silences.
Tempo – How slow or fast a piece of music is.
Texture – The different sounds you can hear in a piece of music.
Synths – Short for synthesizer. Electronic musical instrument sounds.

Key Learning

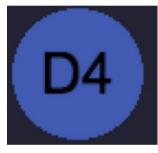
- To identify and discuss the main elements of music.
- To understand and experiment with rhythm and tempo.
- To create a melodic phrase.
- To electronically compose a piece of music.

Key Questions

What is the difference between melody and rhythm? A rhythm is a pattern of sounds based on the length of the notes and the silences. A melody is a pattern of notes based on the pitch and rhythm, which make up a memorable tune.



Open, close or share work.



Play and add different notes or synths.



Play and add different sample sounds.





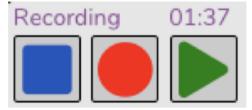
Clicking on the rippler triggers the sound.



Stop the music by pressing this button.



This changes the speed – beats per minute.



Record, stop recording and replay your work.